



# **YOUTH BASKETBALL OF AMERICA**

## **RULES AND REGULATIONS**

### **2009/2010**

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## YOUTH BASKETBALL OF AMERICA

### RULES AND REGULATIONS

#### 2009/2010

## 1.0 GENERAL

### 1.1 Introduction to YBOA:

Youth Basketball of America (YBOA), the premier youth membership organization in the sport of basketball, strives to provide opportunities for personal growth and development of youth athletes while reinforcing positive influences, self-confidence, self-esteem, and the ability to excel on and off the court. Through participation, YBOA is dedicated to educate and motivate each member, while encouraging teamwork, sportsmanship, and fun through the spirit of basketball.

YBOA is a truly unique organization, which offers league development, tournaments, educational clinics, scholarships, discounted insurance programs, materials and merchandise for member organizations.

## 2.0 MEMBERSHIP/INSURANCE

### 2.1 Association Memberships:

YBOA Association Memberships are organized to develop and promote youth basketball programs. An Association can be made up of one or several teams from the same geographical area, such as teams from the same school district. YBOA requires organizations to join as independent Associations. This will maintain the flow of information to each Association and will allow YBOA to keep the Association informed of current information and services.

2.1.1 1-Team YBOA Association Membership is \$35.00 annually (September 1-August 31).

2.1.2 2-Team YBOA Association Membership is \$70.00 annually (September 1–August 31).  
Only teams with identical names within this association are allowed to move players up or down an age group without a player release form (with the exception of YBOA National Championship Tournament). All other teams within this Association must follow the player transfer guidelines outlined in YBOA rules 3.14, 3.14.1, 3.14.2, 3.14.3, 3.14.4 and 3.14.5.

2.1.3 Multi-team YBOA Association Membership is \$100.00 annually (September 1–August 31)  
Only teams with identical names within this Association are allowed to move players up or down an age group without a player release form (with the exception of YBOA National Championship Tournament). All other teams within this Association must follow the player transfer guidelines outlined in YBOA rules 3.14, 3.14.1, 3.14.2, 3.14.3, 3.14.4 and 3.14.5.

### 2.2 Coaches & Officials Insurance:

The YBOA Coaches and Officials Association is a program that has been designed to protect individuals that coach or officiate by offering \$25,000 secondary accident insurance for any one injury, subject to a \$100 cash deductible, as well as up to \$3,000,000 in liability coverage.

This coverage is unique in the fact that it is not only in effect for YBOA events, but will also cover you for any sport that you coach or officiate (***other than at the high school or college level***).

The cost of this coverage is \$20.00 annually and is effective from September 1, 2009 through August 31, 2010, or when payment and application are received, whichever is later. All coaches will be required to carry this coverage to sit on the sidelines during sanctioned tournaments.

### **2.3 Player Insurance:**

Individual Player Insurance is mandatory for all teams that wish to participate in any YBOA-sanctioned tournament (including the National Tournaments). The cost is \$13.00 per player and coverage is effective from September 1, 2009 to August 31, 2010 or when the Player Registration Form and payment are received, whichever is later.

A Player Registration Form (roster) must be completed and verified by the YBOA National office for each team. The Individual Player Insurance offers \$250,000 secondary accident insurance for any one injury, less a \$50 deductible.

### **2.4 League & Recreation Program Insurance:**

The League & Recreation Program is designed for programs that run short-term recreational-type leagues.

The maximum length of coverage through the League/Recreation Program is six months, and the cost is \$6.00 per participant. This will provide the participants with \$250,000 secondary accident coverage, subject to a \$50.00 cash deductible, for any one injury. (*Unfortunately, there is no pro-rating or cost reduction if you later decide to purchase Individual Player Insurance*)

### **2.5 Camp Insurance Program:**

The camp insurance program has been designed to protect campers and camps alike by offering \$100,000 secondary accident insurance for any one injury, subject to a \$100 cash deductible, as well as, \$3,000,000 liability coverage.

The cost of this coverage is 63 cents per day per camper for "Day Camps" and \$1.26 per day per camper for "Overnight Camps" and is effective for the duration of the camp only.

## **3.0 ELIGIBILITY**

### **3.1 Eligibility Requirements:**

All teams and players must be current members of YBOA in order to participate. Players that cannot provide birth records will not be allowed to participate until such time proof of age is presented.

### **3.2 Boys Divisions 1 & 2 are age-based first with grade exceptions as follows:**

<b>Division</b>	<b>Earliest Birthdate</b>
8 & Under, 2 <sup>nd</sup> Grade Division * Exception: A player that is in the 2 <sup>nd</sup> grade and was born on or after 9-1-00 can participate in this division. There is a maximum of three grade exception players per team allowed in this division.	September 1, 2001
9 & Under, 3 <sup>rd</sup> Grade Division * Exception: A player that is in the 3 <sup>rd</sup> grade and was born on or after 9-1-99 can participate in this division. There is a maximum of three grade exception players per team allowed in this division.	September 1, 2000

**10 & Under, 4<sup>th</sup> Grade Division**

September 1, 1999

\* Exception: A player that is in the 4<sup>th</sup> grade and was born on or after 9-1-98 can participate in this division. There is a maximum of three grade exception players per team allowed in this division.

**11 & Under, 5<sup>th</sup> Grade Division**

September 1, 1998

\* Exception: A player that is in the 5<sup>th</sup> grade and was born on or after 9-1-97 can participate in this division. There is a maximum of three grade exception players per team allowed in this division.

**12 & Under, 6<sup>th</sup> Grade Division**

September 1, 1997

\* Exception: A player that is in the 6<sup>th</sup> grade and was born on or after 9-1-96 can participate in this division. There is a maximum of three grade exception players per team allowed in this division.

**13 & Under, 7<sup>th</sup> Grade Division**

September 1, 1996

\* Exception: A player that is in the 7<sup>th</sup> grade and was born on or after 9-1-95 can participate in this division. There is a maximum of three grade exception players per team allowed in this division.

**14 & Under, 8<sup>th</sup> Grade Division**

September 1, 1995

\* Exception: A player that is in the 8<sup>th</sup> grade and was born on or after 9-1-94 can participate in this division. There is a maximum of three grade exception players per team allowed in this division.

**15 & Under, 9<sup>th</sup> Grade Division**

September 1, 1994

\* Exception: A player that is in the 9<sup>th</sup> grade and was born on or after 9-1-93 can participate in this division. There is no limit on the number of grade exception players allowed in this division.

**16 & Under, 10<sup>th</sup> Grade Division**

September 1, 1993

\* Exception: A player that is in the 10<sup>th</sup> grade and was born on or after 9-1-92 can participate in this division. There is no limit on the number of grade exception players allowed in this division.

**17 & Under/11<sup>th</sup> Grade Division**

September 1, 1992

\* Exception: A player that is in the 11<sup>th</sup> grade and was born on or after 9-1-91 can participate in this division. There is no limit on the number of grade exception players allowed in this division.

3.2.2 Boys Division 1 and 2 teams are limited to 3 grade exception players in age groups: 8U, 9U, 10U, 11U, 12U, 13U, 14U.

3.2.3 Boys Division 1 and 2 teams may have an unlimited number of grade exception players in age groups: 15U, 16U, 17U.

3.2.4 Grade level for age-based divisions is determined by a player's grade on March 1, 2010.

**3.3 Girls Divisions are age-based first with grade exceptions as follows:**

<b>Division</b>	<b>Birthdate</b>	<b>Grade</b>
8U/3 <sup>rd</sup> Grade There is no limit on the number of grade exception players allowed in this division.	January 1, 2001 or after	or in the 3 <sup>rd</sup> grade born January 1, 2000 or after
9U/4 <sup>th</sup> Grade There is no limit on the number of grade exception players allowed in this division.	January 1, 2000 or after	or in the 4 <sup>th</sup> grade born January 1, 1999 or after
10U/5 <sup>th</sup> Grade There is no limit on the number of grade exception players allowed in this division.	January 1, 1999 or after	or in the 5 <sup>th</sup> grade born January 1, 1998 or after
11U/6 <sup>th</sup> Grade There is no limit on the number of grade exception players allowed in this division.	January 1, 1998 or after	or in the 6 <sup>th</sup> grade born January 1, 1997 or after
12U/7 <sup>th</sup> Grade There is no limit on the number of grade exception players allowed in this division.	January 1, 1997 or after	or in the 7 <sup>th</sup> grade born January 1, 1996 or after
13U/8 <sup>th</sup> Grade There is no limit on the number of grade exception players allowed in this division.	January 1, 1996 or after	or in the 8 <sup>th</sup> grade born January 1, 1995 or after

14U/9 <sup>th</sup> Grade There is no limit on the number of grade exception players allowed in this division.	January 1, 1995 or after	or in the	9 <sup>th</sup> grade born January 1, 1994 or after
15U/10 <sup>th</sup> Grade There is no limit on the number of grade exception players allowed in this division.	January 1, 1994 or after	or in the	10 <sup>th</sup> grade born January 1, 1993 or after
16U/11 <sup>th</sup> Grade There is no limit on the number of grade exception players allowed in this division.	January 1, 1993 or after	or in the	11 <sup>th</sup> grade born January 1, 1992 or after
18 & Under	January 1, 1991 or after		

**3.4 Boys Division 3 is age-based only with no grade exceptions allowed as follows:**

8 & Under	September 1, 2001
9 & Under	September 1, 2000
10 & Under	September 1, 1999
11 & Under	September 1, 1998
12 & Under	September 1, 1997
13 & Under	September 1, 1996
14 & Under	September 1, 1995
15 & Under	September 1, 1994
16 & Under	September 1, 1993
17 & Under	September 1, 1992

**3.5 Home School Age Division Determination:**

Home School players age and grade will be determined as follows:

- 3.5.1 Grade may only be determined for Home School students that have registered with the State Department of Education and belong to an accredited home school organization. For verification of grade, the student must provide an original letter from the accredited organization (on organization stationary) stating the grade level in which he/she is enrolled. This letter must be approved by the YBOA State or Area Director from the state the player is registered.
- 3.5.2 Home School participant's without proper grade verification forms will be based on age and birth date only. These players are not eligible to be categorized as grade exception players

**3.6 Acceptable Forms of Age Verification:**

- Copy of birth record from the state, country, or municipal Bureau of Vital Statistics at the place of birth.
- Current and valid passport.
- Copy of the delayed registration of birth if the athlete's birth was not recorded on his or her day of birth; issued by the same governing bodies.

- Consular Service Form FS240 (Report of Birth) issued by the U.S. Department of State.
- Immigration and Naturalization Forms I-151 and I-25 and Form 43 R311-7 issued by the U.S. Department of Justice.
- Valid State-Issued Drivers License.

### **3.7 Acceptable Forms of Grade Verification:**

The only acceptable form of grade verification for grade-exception players is a copy of their current-year report card.

### **3.8 Advanced Grade Exception:**

If a player has been academically advanced a grade level ahead of his/her age group, he/she may appeal for an Advanced Grade Exception. A copy of the player's birth certificate, copy of their current-year report card, and official school document with embossed seal or stamp indicating the academic advancement of the player must be forwarded to the YBOA National Office for verification and approval.

### **3.9 Residency:**

A player must participate with a team registered in the state of his legal residency with the following exceptions:

- 3.9.1 A player enrolled at an educational institution located outside of his legal residence may elect to treat the state in which the school is located as his state of residency.
- 3.9.2 A player who is subject to a written joint custody arrangement may elect to treat the state of either custodian as his state of residency. The state in which the player participates in their first sanctioned YBOA event will be considered their official state of residency for the remainder of the season.
- 3.9.3 A player may attach to a team from any state with a common border of the players legal residency. See Rule 4.3 for limits and restrictions.

### **3.10 Multiple Team Participation:**

- 3.10.1 Players may participate in up to two different age/grade divisions within the same named Association provided the team they are transferring to has the identical name of the team they are transferring from and meet all eligibility requirements for those age/grade divisions.
- 3.10.2 A player may only participate in one age division per tournament.
- 3.10.3 Player release forms are required for transfer of players from teams with identical names within the same named Association for the YBOA National Championship Tournament only.

### **3.11 Credentials and Eligibility Review:**

The Area Director or designated host organization is responsible for reviewing the credentials of players and clubs to verify membership and eligibility qualifications.

### **3.12 Eligibility Disqualification:**

All coaches and team administrators are responsible for ensuring their team meets all eligibility requirements for participation in sanctioned YBOA events. Eligibility disqualifications will be governed as follows:

- 3.12.1 If a player is found to be ineligible prior to the start of a sanctioned event, the player will be expelled from the event and the team will continue.

- 3.12.2 If a player is found to be ineligible after an event has started, the player will be expelled from the event and the team will forfeit all games in which the ineligible player entered a game. The team may continue to participate, if applicable, without the expelled player.
- 3.12.3 If a coach is found to have prior knowledge of ineligible player(s), he/she will be immediately expelled from the tournament and may face additional sanctions or disciplinary action.

**3.13 Team Attachment:**

A YBOA registered player becomes attached to a team when he/she competes with that team for the first time in any YBOA sanctioned event. A player may only be attached to one team within the guidelines of YBOA Rules 3.14, 3.14.1, 3.14.2, 3.14.3, 3.14.4, 3.14.5.

**3.14 Player Transfer:**

A YBOA registered player may transfer to another team under the following guidelines:

- 3.14.1 If the player has completed an official YBOA Player Release Form signed by the releasing coach or Association Director and gaining coach or Association Director. Contact your State/Area Director for specific state rules governing player transfers.
- 3.14.2 If the player has not competed in any YBOA sanctioned events for a period of sixty (60) days.
- 3.14.3 If the transfer is for the purpose of competing with a team which has qualified for the National Championships and whose team is not eligible or has not qualified for the YBOA National Championships within the guidelines of YBOA Rules 9.4, 9.4.1, 9.4.2, 9.4.3, 9.4.4, 9.4.5, 9.4.6, and 9.4.7.
- 3.14.4 If the transfer is due to events outside the control of the player and serves the best interest of the player and determined by the Area Director assigned to the state in which the player is registered and the transfer has been approved by a committee at the YBOA National Office.
- 3.14.5 Once a player transfers from a team, he/she may not return to that team for the remainder of the season (September 1 – August 31).

**3.15 Boys Team Restriction:**

Boys must only play on a boy's team.

**3.16 Girls Team Restriction and Exception:**

Girls must play on a girl's team with the following exceptions:

- 3.16.1 A girl may play on a boy's team in age divisions 8U, 9U, 10U, and 11U.
- 3.16.2 There will be a limit of three (3) girl's players on a boy's roster for eligible age divisions.

**3.17 Unanswered Eligibility Questions:**

Any unanswered questions pertaining to the eligibility of a player or team shall be directed to a committee at the YBOA National Office for review.

## 4.0 ROSTERS

**4.1 Team Roster Limit:**

Team rosters will be limited to 15 players per team.

**4.2 Grade Exception Player Roster Limits:**

4.2.1 Division 1 & 2 teams may have an unlimited number of grade exception players in age groups: 15U, 16U, 17U.

4.2.2 Division 1 & 2 teams may have a maximum of (3) grade exception players per team in age groups: 8U, 9U, 10U, 11U, 12U, 13U, 14U.

4.2.2 Division 3 teams may not have grade exception players on their team.

#### 4.3 **Bordering States Limits:**

A team may have a maximum of 3 players from bordering states on their roster. See Rule 3.9.3 for residency restrictions.

#### 4.4 **Roster Changes:**

Any removal of a player from a team roster must first be approved from the team's Area Director. Upon approval, the Area Director will e-mail or fax the approval to the YBOA National Office for implementation.

## 5.0 **GAME LOGISTICS**

### 5.1 **Governing Body of Rules:**

2009/2010 National High School Federation Rules along with YBOA By-Laws will apply to all boys and girls age divisions.

### 5.2 **Length of Games:**

Length of games will be played under the following guidelines:

8 & Under	6-minute quarters
9 & Under	6-minute quarters
10 & Under	7-minute quarters
11 & Under	7-minute quarters
12 & Under	7-minute quarters
13 & Under	8-minute quarters
14 & Under	8-minute quarters
15 & Under	8-minute quarters
16 & Under	8-minute quarters
17 & Under	8-minute quarters

### 5.3 **Length of Overtime:**

Length of overtime period will be played under the following guidelines:

8 & Under	3 minutes
9 & Under	3 minutes
10 & Under	3 minutes
11 & Under	3 minutes
12 & Under	3 minutes
13 & Under	4 minutes
14 & Under	4 minutes
15 & Under	4 minutes
16 & Under	4 minutes
17 & Under	4 minutes

### 5.4 **Length of Half-Time:**

Length of half-time will be a minimum of 5 minutes.

### 5.5 **Length of Pre-Game Warm-Up:**

Minimum pre-game warm-up is 5-minutes.

**5.6 Boys Ball Specifications:**

Basketball specifications for boys games are as follows:

Boys	8 & Under	28.5" (official women's size)
Boys	9 & Under	28.5" (official women's size)
Boys	10 & Under	28.5" (official women's size)
Boys	11 & Under	28.5" (official women's size)
Boys	12 & Under	28.5" (official women's size)
Boys	13 & Under	Regulation size
Boys	14 & Under	Regulation size
Boys	15 & Under	Regulation size
Boys	16 & Under	Regulation size
Boys	17 & Under	Regulation size

**5.7 Girls Ball Specification:**

Ball specification for all girls' divisions is 28.5" (official women's size).

**5.8 Basket Height Specification:**

All age divisions will use regulation 10-foot height baskets.

**5.9 Running Clock Rule:**

At the time one team gains a lead of thirty (30) or more points on an opposing team, the clock will not be stopped (except for a time out, technical foul, injury, or emergency – clock starts when ball is legally touched after dead ball is in-bounded) until the trailing team brings the point difference to twenty points or less.

**5.10 Pool Play Tiebreaker Order:**

Ties after pool-play have been completed will follow the tie-breaker order listed below:

- 5.10.1 Tiebreakers in which two (2) teams are tied, head-to-head competition between the teams will determine the winner.
- 5.10.2 Tiebreakers in which more than two (2) teams are tied, a point differential system will be applied. The point differentials of the team involved in the tie are totaled. Teams are then ranked according to the sum of the point differential with the highest number placing first, the second highest placing second, etc. Teams will receive a maximum of +15 points for a win and a maximum of -15 points for a loss (including forfeits).
- 5.10.3 If two (2) teams are still tied after the application of (5.10.2), the tie will revert back to (5.10.1).
- 5.10.4 If more than two (2) teams are still tied after the application of (5.10.2), the point differentials of the teams not involved in the tie are added, and the results recalculated.
- 5.10.5 If two (2) teams remain tied after the application of (5.10.4), the tie will revert back to (5.10.1).
- 5.10.6 If more than two teams remain tied after the application of (5.10.4), then a total defensive point system will be used. If two are still tied, they would revert to the first tiebreaker system. Example: Team A is 2-1 with wins of 56-32 & 64-45 and a loss of 56-64. Total defensive points determined are 141. Repeat the same procedure for the remaining two teams. The team with the lowest points allowed will determine the teams' order of placement. If two (2) teams remain tied after defensive points are calculated, revert back to (5.10.1).

**5.11 Uniforms:**

All teams must adhere to the following uniform guidelines:

- 5.11.1 All teams must have either reversible jerseys (with two different colors) or two sets of jerseys (light and dark).
- 5.11.2 The home team in each game will wear light-colored jerseys.
- 5.11.3 Jerseys must have permanent numbers on both front and back of jersey. (No tape or markers are allowed)
- 5.11.4 International rules will apply to numbers; any number from "00" to "99" is permissible.
- 5.11.5 Numbers must be at least 2 inches on front of jersey and at least 4 inches on back of the jersey.
- 5.11.6 If undershirts are worn, they must match the dominant color of the jersey.

## 6.0 CONDUCT

### 6.1 Participant Conduct:

The conduct of players and coaches should be above reproach both on and off the court. Any misbehavior or misconduct, on or off the court, will be subject to individual and/or team disqualification from an event.

### 6.2 Bench Personnel Attire:

Bench personnel are considered any person who sits on the official home or away bench and are subject to the following guidelines:

- 6.2.1 All coaches must wear long pants or dress shorts, collared or mock shirt, and dress or athletic shoes. Basketball shorts and/or "cut off" shorts, warm-up suits, t-shirts of any type, hats, jeans, sandals, and flip flops are not permitted. Any hooded garment or headgear is not permitted.
- 6.2.2 Each violation to the bench personnel attire rule will result in a two-shot technical foul (administrative, not charged to the coach). This rule applies to all personnel who sit on the bench.

### 6.3 Coaches Responsibility:

Each coach will be responsible for all members of his/her team before, during and after games, including all parents and spectators representing their team.

### 6.4 Coaches Restriction:

No person may coach for any team competing in an event for which he/she is the Tournament Director.

### 6.5 Team Designee:

Each team will designate an individual as the contact person in the event of any problem with any of that team's players.

- 6.5.1 Any damage to a hotel, house, restaurant and/or playing facility property by anyone associated with his/her team is the responsibility of the team designee.

### 6.6 Unsportsmanlike Disqualification:

A team and/or player is subject to immediate disqualification from a tournament for any conduct deemed inappropriate, unacceptable, unsafe and/or abusive by the tournament staff. This includes but is not limited to defacing and/or destruction of rental homes, hotel/restaurant or playing site property, trashing team bench area, fighting, unsportsmanlike play and/or conduct,

or ineligible players. Any disqualification is the sole decision of the tournament officials. An ejection of any player, coach, parent, or spectator representing a team will result in a minimum of a one game suspension and up to dismissal from the event. A second ejection within the same event will result in suspension from the tournament. No refunds will be issued in the event of disqualification.

## 7.0 QUALIFYING

### 7.1 Invitational Tournaments:

Invitational Tournaments are non-qualifying events that have been approved and sanctioned by the National Headquarters. YBOA has found that keeping these tournaments on an individual-type basis helps to ensure the quality of the teams participating. In states where the Qualifying Tournaments are large, Invitational Tournaments can be used to help seed the competition for the Qualifying Tournament.

### 7.2 State Qualifying Tournaments:

State Qualifying Tournaments are events that have been approved and sanctioned by the National Headquarters for the purpose of qualifying a team for an area's State Championship. Only teams that reside in the state of their State Tournament are eligible to qualify for the National Tournament.

### 7.3 State Championship Tournament:

Please contact your Area Director for more information.

### 7.4 Regional Championship Tournament:

A tournament held in a specific region of the country with the purpose of qualifying teams for the National Championships. Teams that earn a bid to the National Championship in these events must still participate in their respective State Tournament (if their state has a qualifying tournament) to qualify for the National Championship.

### 7.5 National Championship Tournament:

The National Championship Tournament is for teams that have qualified through their own State or Regional Tournament or who have received an approved At-Large bid.

### 7.6 Automatic Bids:

1<sup>st</sup>-8<sup>th</sup> place teams in the National Championship Tournament and 1<sup>st</sup>-4<sup>th</sup> Place teams in the National Shootout/Classic Tournament earn an automatic bid to the YBOA National Championship the following year in the next highest age/grade division. However, teams earning automatic bids must still meet State qualifying requirements including participating in their respective State Tournament.

### 7.7 At-Large Bids:

If a state does not have a Qualifying Tournament or a team failed to qualify through their Qualifying Tournament, they may request an At-Large bid. A team that has failed to qualify through their State Tournament must request and have approval from their Area Director, who will forward the request to the National Office. All teams must receive approval from the National Office.

### 7.8 National Championship Division 1, 2, & 3:

A team is only allowed to participate in the YBOA National Championship (Divisions 1, 2, or 3) in the level they qualified for in their respective State. Example: A team that qualifies as a Division 1 team in their respective state may not play in the Division 2 level at the YBOA National Championship.

## 8.0 QUALIFYING TOURNAMENTS

### 8.1 Entry Fees:

Entry fees are established as follows:

- 8.1.1 Invitational: Contact your State/Area Director.
- 8.1.2 State Qualifier: Contact your State/Area Director.
- 8.1.3 State Championship: Contact your State/Area Director.
- 8.1.4 National Championship: Contact YBOA National Office.

### 8.2 Equipment Items:

Equipment such as basketballs, drinks, towels, etc., may or may not be acceptable in the game sites. Check with the tournament host regarding acceptable and restricted items for each game site. YBOA and/or the game sites are not responsible for any items lost or stolen during any games, so be certain to use proper security precautions.

### 8.3 Bench Decorum:

Only eligible players plus a maximum of three (3) non-athletes (this includes coach, statistician, ball boys/girls, and/or other staff) may be on the team's bench.

- 8.3.1 Violation of this rule will result in one warning.
- 8.3.2 The team will then have 1 minute to clear the bench of anyone not listed on the official roster.
- 8.3.3 If the team fails to comply with rule 8.3.2, the violator(s) will be ejected.
- 8.3.4 Team statisticians and/or scorers are not permitted to sit at or behind the official scorer's table.

### 8.4 Protests:

All official protests must meet the following guidelines:

- 8.4.1 All protests must be communicated immediately to the official scorers table upon alleged infraction.
- 8.4.2 Upon completion of the game, protest must be communicated to the Site Director.
- 8.4.3 Protest must be submitted in written or typed form to the Tournament Headquarters within two hours of completion of game.
- 8.4.4 A \$100.00 (cash) fee must be delivered to the Tournament Headquarters within two hours of completion of the game.
- 8.4.5 Protests pertaining to an official's judgment call will not be considered. Protests in which a potential rule infraction has occurred may be considered if the infraction had a direct impact on the outcome of the game and falls within the guidelines of the correctable error rules.
- 8.4.6 A committee will consider all protests and make every attempt to provide a ruling prior to the team's next scheduled game.
- 8.4.7 Successful protests will result in refund of the \$100.00 protest fee.

8.4.8 Unsuccessful protests will result in forfeiture of \$100.00 protest fee.

**8.5 Awards:**

Awards are guaranteed to include minimum first and second place.

## 9.0 NATIONAL CHAMPIONSHIP TOURNAMENT

**9.1 Acceptable Forms of Payment:**

Acceptable forms of payment include cashier's check, money order, *Visa, Master Card, American Express, and Discover*. No personal checks will be accepted.

**9.2 Mandatory Performance Bond:**

A mandatory Performance Bond of \$100.00 and up to \$500.00 (payable by Cashier's Check or Money Order) is due with a team's registration form. This bond is required of each team and will be refunded within 90 days of completion of the tournament but only after verification that all scheduled games have been played, no damages have occurred to the hotel, gyms, or other facilities, Association has complied with all tournament requirements (i.e. attended all mandatory meetings), and mandatory post-tournament questionnaire has been received by the National Office.

**9.3 Copies of Roster:**

Each team will be provided a typed copy of their roster to present to the official scorer prior to each game.

**9.4 Adding Players to National Championship Roster:**

Players being added to a team roster for the purpose of participating in the YBOA National Tournament must meet the following requirements:

9.4.1 Player must have been registered and listed on a State Qualifying Roster from the same State of the team he/she is being added or within the guidelines of YBOA rules 3.9.3 and 4.3.

9.4.2 If the State Qualifying Roster has twelve (12) players or less, then a maximum of three (3) players may be added to the roster.

9.4.3 If the State Qualifying Roster has thirteen (13) players, then a maximum of two (2) players may be added to the roster.

9.4.4 If the State Qualifying Roster has fourteen (14) players, then a maximum of (1) player may be added to the roster.

9.4.5 If the State Qualifying Roster has fifteen (15) players, no players may be added to the roster.

9.4.6 Division 1 & 2 teams may only add grade exception players if it has three or less available grade-exception spots not filled in the 8U, 9U, 10U, 11U, 12U, 13U, 14U divisions. If the team has three grade exception players on the qualifying roster, no more can be added.

9.4.7 A Division 2 team may only add players to their National Championship roster from another Division 2 team provided all other transfer requirements are met. A Division 1 team may add players to their National Championship roster from a Division 1 or Division 2 team provided all other transfer requirements are met.

**9.5 Emergency Forms of Age or Grade Verification:**

At his/her discretion, the National Tournament Director or designated representative may accept an official state or school document with official organization embossed seal or stamp indicating a player's current age or grade. The address, contact name, and phone number of the forwarding official must also be provided to verify the validity of information and documentation.

**9.6 National Championship Player Certification Requirement:**

Any player not present on Registration Day will be required to become certified before he/she is allowed to play a game. The player is considered ineligible until certified by the National Championship Tournament Director or Assistant Tournament Director. This certification will take place at the National Championship Tournament Headquarters or designated location determined by the National Championship Tournament Director.

**9.7 Mandatory Coaches Meeting:**

A mandatory coach's meeting will be held prior to the start of each tournament. A \$50.00 fine will be charged to all teams that do not have a representative present at this meeting. The fine will be deducted from the team's Performance Bond.

**9.8 Pairings:**

Pairings will be completed by the YBOA National Tournament Staff prior to play and will be posted on the YBOA website 5 days prior to the tournament (subject to change). Final schedule will be distributed during registration at the National Championship Tournament. Seeding is determined by the order of a state's finish in the previous year's YBOA National Championship.

**9.9 Bench Credentials:**

All bench personnel must visibly wear an appropriate bench pass/credential at all times to be allowed on the bench during games.

**9.10 Forfeits:**

Forfeits will be governed by the following two rules:

9.10.1 A team that forfeits more than one pool play game is automatically disqualified from the National Championship Tournament and will forfeit its Performance Bond.

9.10.2 A team that forfeits their final scheduled bracket play game will lose their Performance Bond, official place in tournament, team awards, and subject to further sanctions.

**9.11 Official YBOA Basketball:**

All divisions will play with a YBOA-approved composite leather basketball.

**9.12 Officials:**

All officials are certified and registered with their respective state official's association. Officials will be supplied by the tournament administrators.

**9.13 Facilities:**

All games will be played in regulation gyms. Locker rooms may not be available for team use. Teams should come to each game dressed in uniforms.

**9.14 Lodging:**

YBOA has reserved and negotiated special rates for all YBOA teams and their fans. All teams are required to stay in a YBOA-approved hotel/lodging facility for the duration of the event. A list of all approved lodging options is available to all the teams at [www.yboa.org](http://www.yboa.org). If a team does not stay in the YBOA-approved hotel/lodging facility they will forfeit their right to play in the YBOA National Championships.

**9.15 Transportation:**

All teams are responsible for their own transportation to and from each game site. YBOA has contracted with Budget Rent a Car and Dollar Rent a Car for discounted car and van rental rates. If you wish to rent a car or van, please call the rental companies directly.

**9.16 Equipment Items:**

Equipment such as tape, fluids, towels, etc., will be acceptable in the gyms and are to be furnished by the participants. YBOA and/or the game sites are not responsible for any items lost or stolen during any games, so be certain to use proper security precautions.

**9.17 Lodging Security Deposit:**

Hotels/Housing Facilities may require a security deposit from your team and/or association. This is not associated with your team's performance bond.

**9.18 Video Taping & Photography:**

Cameras will be allowed in all gym facilities, but use of flash photography is not permitted during games. Video cameras will be permitted in all facilities except during Championship Games.